



# **Cryptle: a secure multi-party Wordle clone with Enarx**

By Tom Dohrmann, Richard Zak, and Nick Vidal



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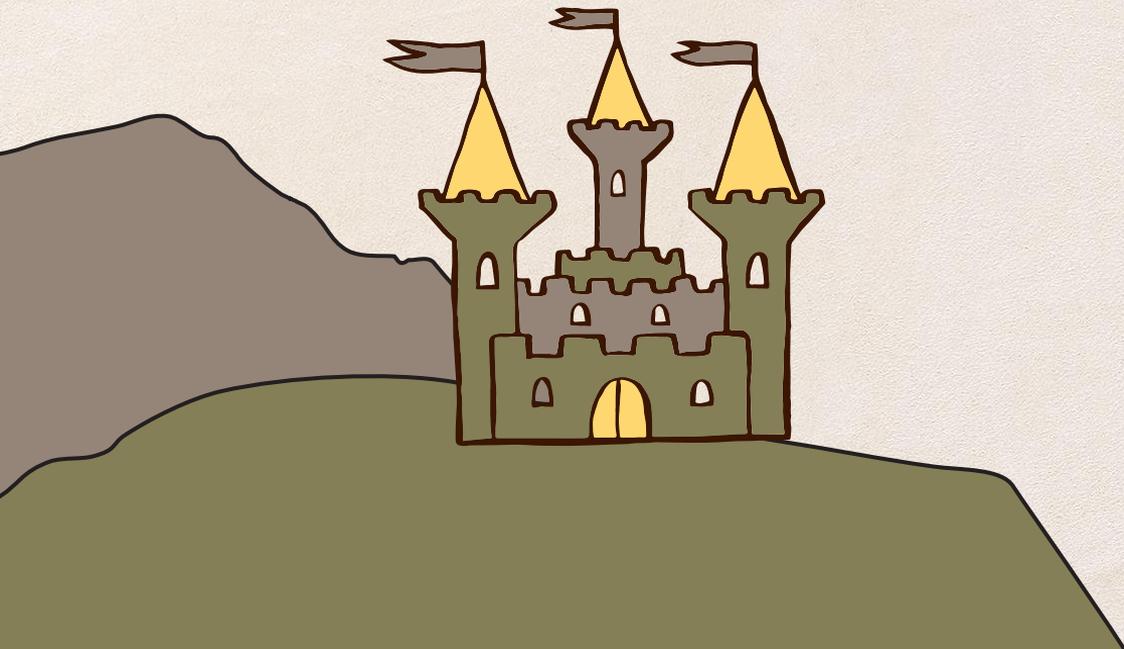
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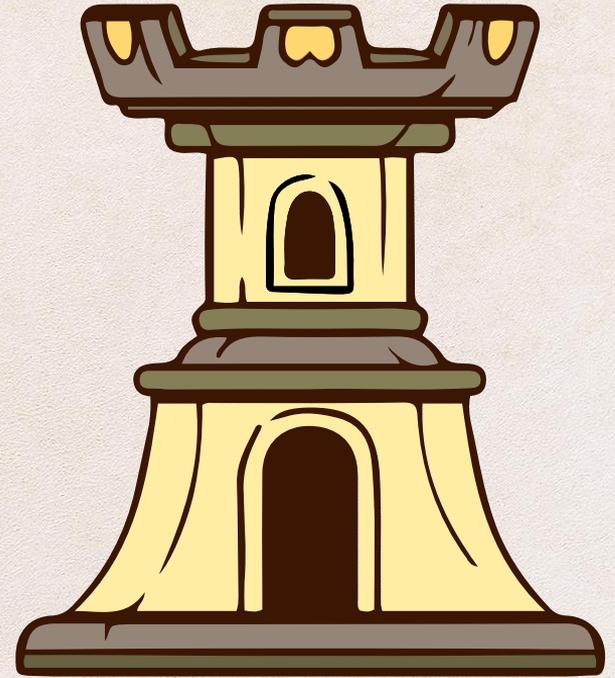




**01**

**Confidential  
Computing**

“Confidential Computing protects data in use by performing computation in a hardware-based Trusted Execution Environment. These secure and isolated environments prevent unauthorized access or modification of applications and data while in use, thereby increasing the security assurances for organizations that manage sensitive and regulated data.”

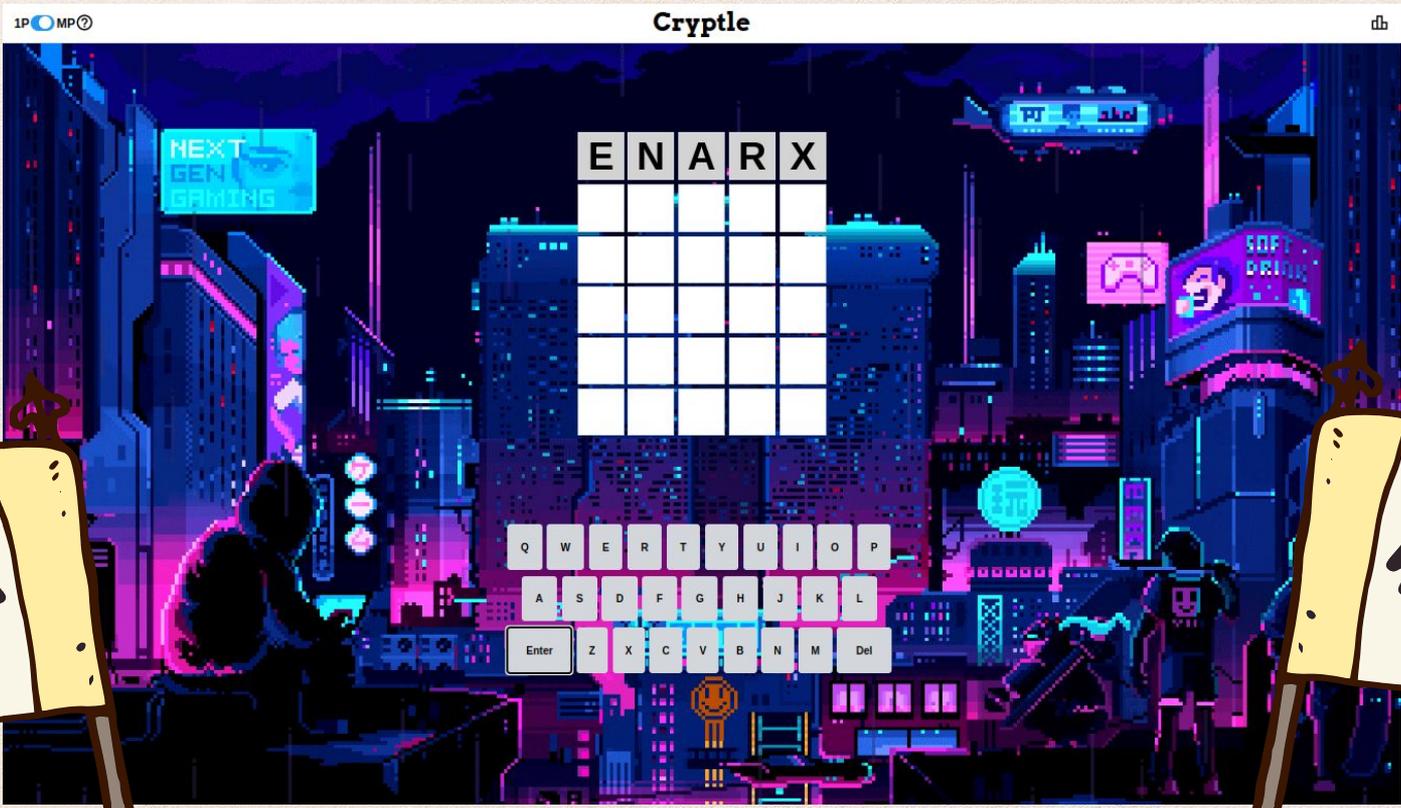




**02**

**Cryptle**



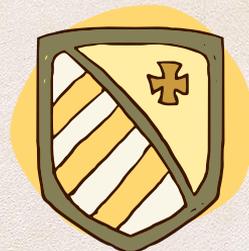


# Goals



## Awareness

- ✦ To demonstrate data encryption in use, where the processing of the data is done in a TEE, and only accessible to the app.



## Security

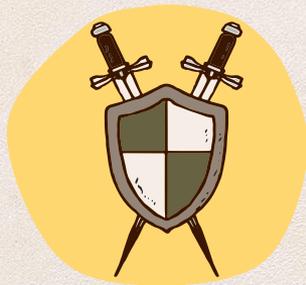
- ✦ To help the core team uncover and fix vulnerabilities in the Enarx project, thus increasing the security of the software.

# How to play?



## Single Player

Guess 5-letter word  
Similar to Wordle



## Multi Player

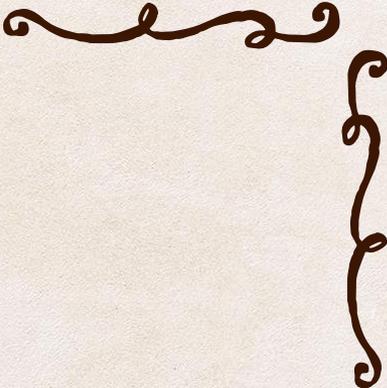
Guess words from others  
Words sent to Cryptle  
Revealed only when match



## Hack Challenge

Guess words from others  
With root access on server



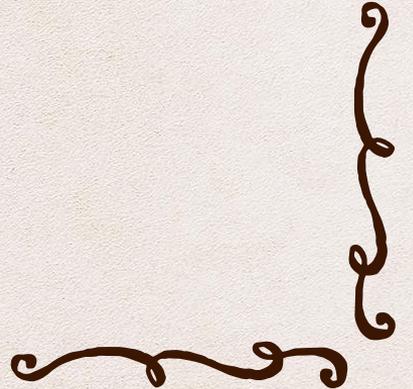


# Multi Player Demo





# Attacking Cryptle on Wasmtime



# Failing to Attack Cryptle on Enarx



03

# Cryptle Hack Challenge



# Participation



## Open Source

Has to be open source



## Language

May be written in any language



## Documentation

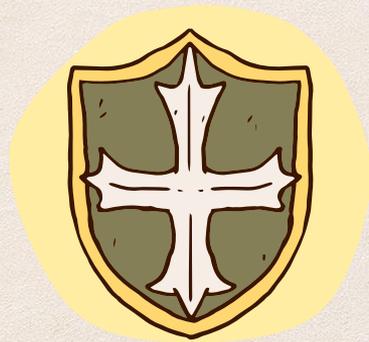
Should be provided with explanation



## Responsible

Must follow responsible disclosure

# Scope



## Part of Scope

Enarx runtime  
Speculative execution attacks  
Timing, side-channel attacks  
Breaking out of Wasm sandbox



## Out of Scope

Cryptle app itself  
Hardware/Firmware  
Attestation process  
Keys for TLS

# Process



**Run**

Run as root for 15 min



**Play**

Bots submit words



**Judged**

Judges evaluate



**Win**

Winners get prizes





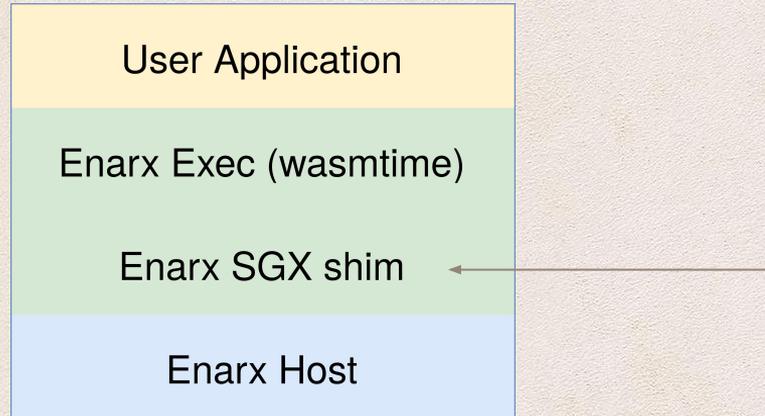
**04**

**Exploit  
Walkthrough**



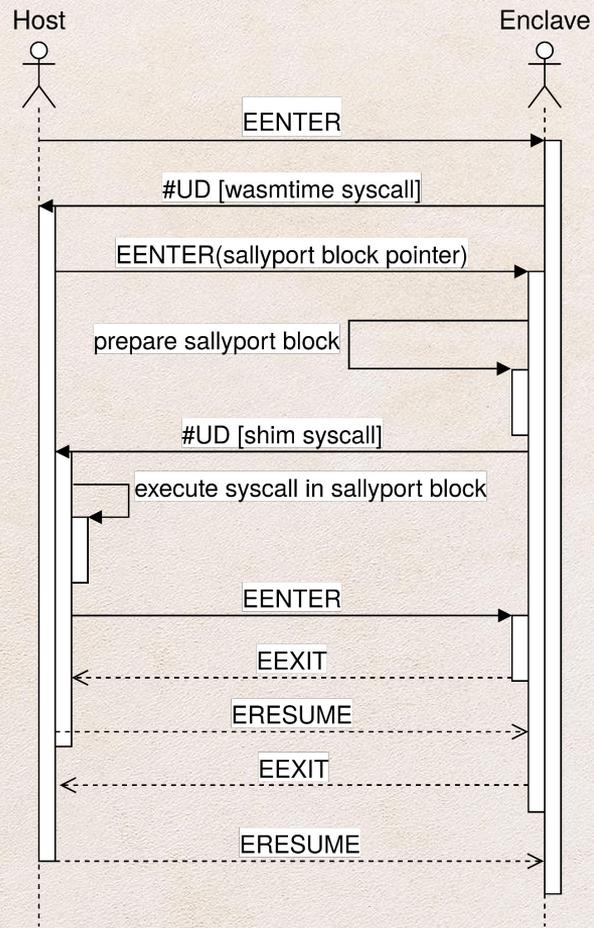


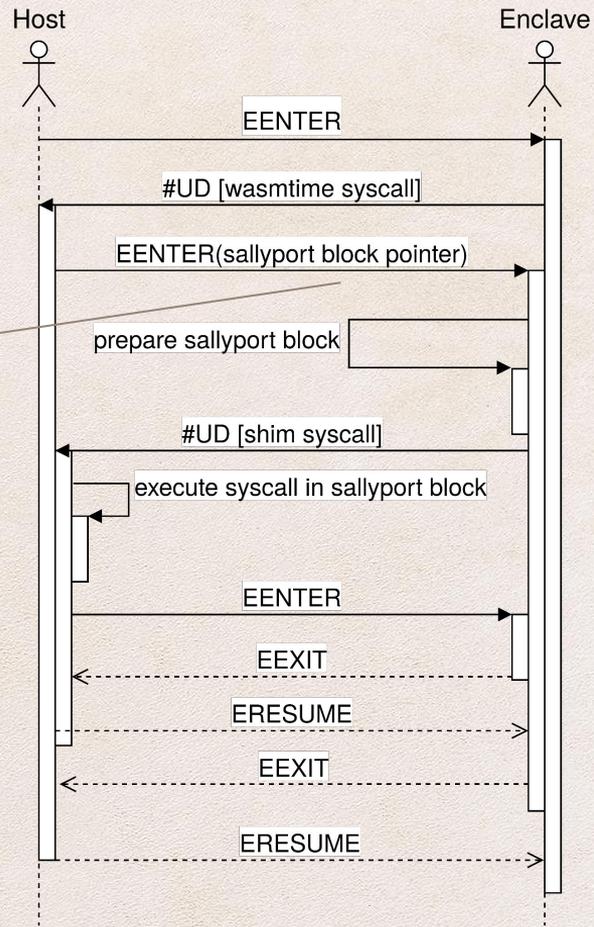
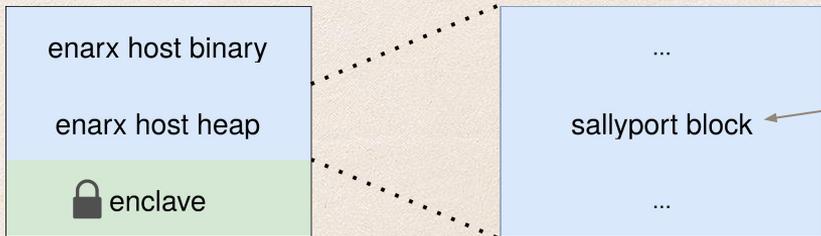
# What are we attacking?

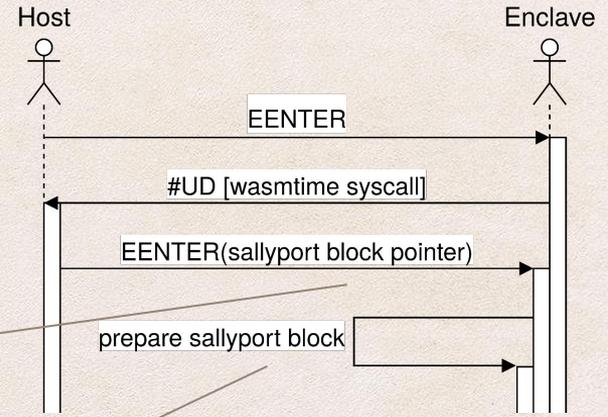
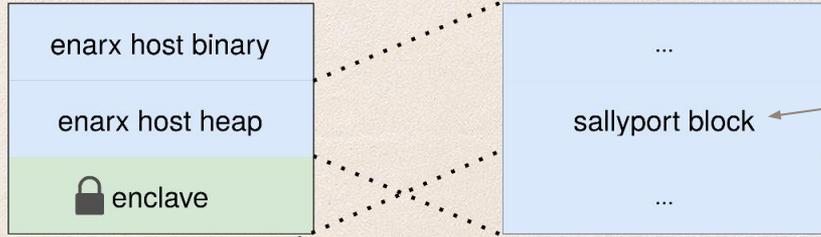


# Host-Enclave Communication

a short intro to sallyport on SGX

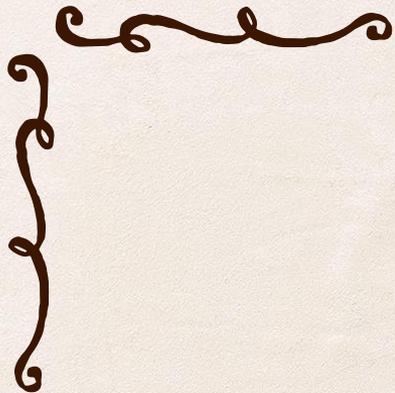






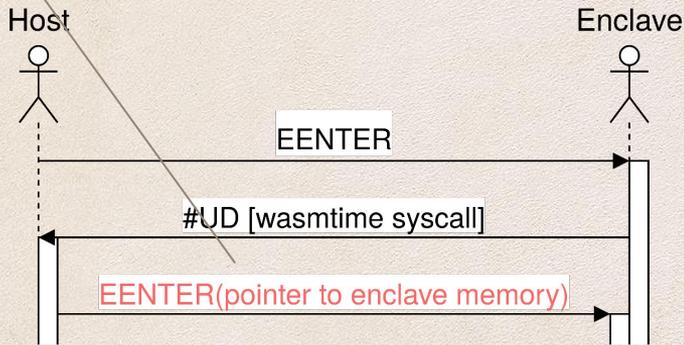
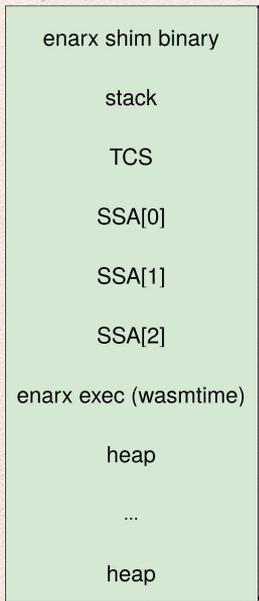
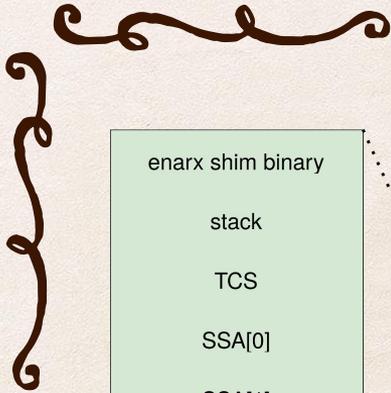
size	item type	syscall number	arg0	arg1	arg2	arg3	arg4	arg5	ret0	ret1	tv_sec	tv_nsec	size	item type
88	SYSCALL	35	0	-1	-1	-1	-1	-1	-ENOSYS	0	10	0	0	END





## **Vulnerability**

The enclave code just assumes that the sallyport block pointer points to host memory.



# Vulnerability

The enclave code just assumes that the sallyport block pointer points to host memory.

# Conditions

Good for exploitation:

- ✦ No ASLR
- ✦ We can map arbitrary host memory
- ✦ Large binaries with lots of ROP gadgets in memory
- ✦ The Enarx Exec can execute regular syscalls
  - No need to mess around with SGX

Bad for exploitation:

- ✦ Executing instructions located host memory causes a general protection fault
- ✦ Enarx enforces W^X
- ✦ We can only corrupt memory with the contents of a syscall



# Achieving reliable memory corruption

The client's session id is echoed back by the server.

→ We can precisely corrupt up to 32 bytes.

```
struct {
    ProtocolVersion legacy_version = 0x0303;    /* TLS v1.2 */
    Random random;
    opaque legacy_session_id<0..32>;
    CipherSuite cipher_suites<2..2^16-2>;
    opaque legacy_compression_methods<1..2^8-1>;
    Extension extensions<8..2^16-1>;
} ClientHello;

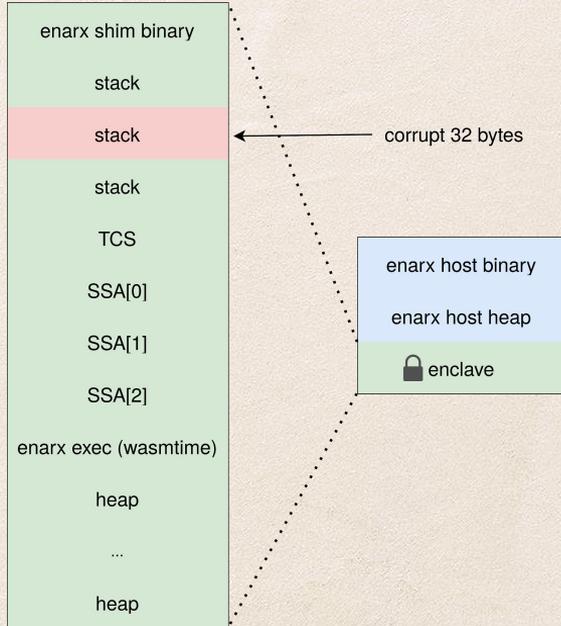
struct {
    ProtocolVersion legacy_version = 0x0303;    /* TLS v1.2 */
    Random random;
    opaque legacy_session_id_echo<0..32>;
    CipherSuite cipher_suite;
    uint8 legacy_compression_method = 0;
    Extension extensions<6..2^16-1>;
} ServerHello;
```

Source: RFC 8446

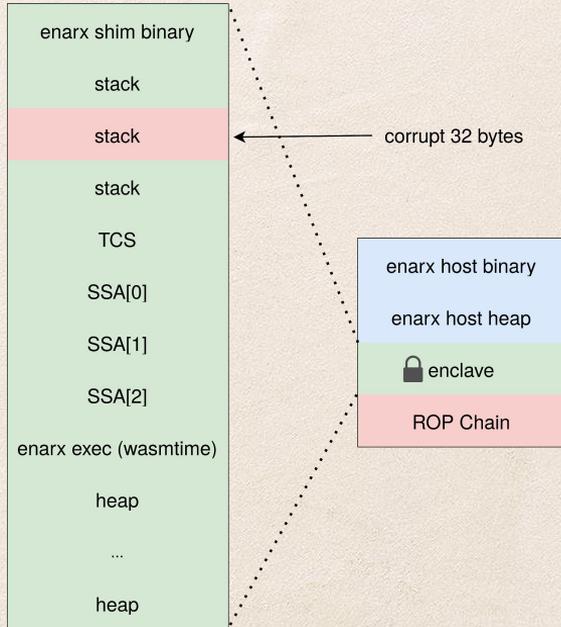


# ROP Easy Mode

✦ 32 bytes is far too little for a ropchain



# ROP Easy Mode



- ✦ 32 bytes is far too little for a ropchain
  - The host can map a longer ROP chain into host memory
  - 32 bytes is enough for a ROP chain that switches the stack



# Making shellcode executable

The Enarx Exec is a regular linux binary executing syscalls.

The SGX shim intercepts the syscalls and handles them.

→ If we corrupt the stack of the Enarx Exec we use syscalls in our ROP chain and rely on the SGX shim to forward them to the host.

→ mprotect



# Final exploit

1. Use vulnerability + session id trick to write a small intermediate ROP chain to the Enarx Exec's stack
2. Switch to a different stack in host memory
3. Write shellcode to enclave memory
4. Execute mprotect syscall to mark the shellcode as executable
5. Jump to the shellcode





# Exploit

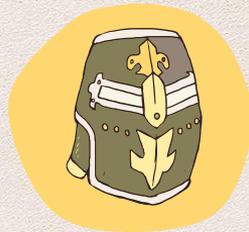
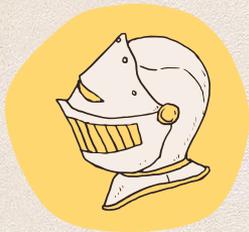


The Intel SGX shim communicates with the host through a block of host memory called the "sallyport block".



When the host enters the SGX enclave it passes a pointer to the sallyport block in the rdi register.

When the shim wants to execute syscalls or other enarx specific commands, it writes the parameters to the sallyport block and passes control back to the host.



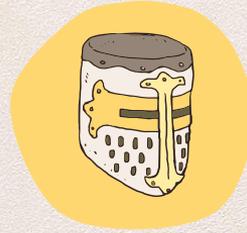
The bug is that the shim never checks that the pointer to the sallyport block passed in by the host actually points to host memory and not enclave memory.



# Exploit

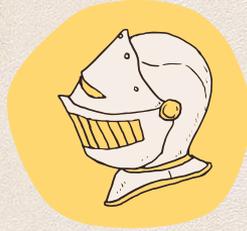


By passing in a pointer to the enclave's memory the host can trick the shim into corrupting it's own memory.



In order to manipulate the passed in sallyport block pointer, I use ptrace to read and write to the host registers and memory and intercept host syscalls.

By starting a TLS handshake with a specially crafted `legacy_session_id` I can trick the shim into writing up to 32 bytes of our choosing.



Intel SGX only disallows executing code in non-enclave memory but doesn't disallow executing on a stack in non-enclave memory, so this works perfectly.

# Attacking Enarx



<https://github.com/Freax13/enarx-exploit>



# Mitigation

Check that the passed in sallyport block pointer doesn't point to enclave memory.

→ This is easy because we know the size of the enclave.



# Thanks!

Please star our project:  
[github.com/enarx/enarx](https://github.com/enarx/enarx)



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